

# SONIC

## THE COMIC

TWO  
SONIC  
STORIES

PLASMA!  
HIDDEN  
DANGER!

FREE!  
TRANSFERS



MAGIC  
CARPET &  
THE OOZE  
REVIEWS!

ep  
SC3  
Archive

● KNUCKLES! ● STREET RACER & SUPER SKIDMARKS Q ZONE



# CONTROL ZONE

Hey, Boomers!

These miserable humes haven't exactly been the life and soul recently, but that's about to change thanks to the count-down to STC's third birthday next issue - it's a party poopers prohibited zone; see below for more info, but first, here's what's happening in this issue ...

Sonic and Amy do a spot of Plasma grappling in an exciting complete story. Knuckles and Captain Plunder continue their quest to find hidden treasure, and the swashbuckling action has even swept its way into the Graphic Zone! Hidden Danger is revealed in Sonic's World, but brace yourselves, Boomers, as STC bids farewell to The Shining Force (be sure to write in if you'd like to see more of their adventures).

Take a squint at the revised charts, which due to demand, now lists the top games for the Sega Saturn system (STC's also taken the hint for the Review Zone). Finally, there's some wheely handy Street Racer and Super Skidmarks hints and tips in the Q Zone.

Join me in just two weeks time for the official UK Sega comic's mega-tastic third birthday issue. It's going to be awesome!

*Megadroid*

## TAILS JOINS THE PARTY! COMING TO A NEWSAGENTS NEAR YOU - STC 79!

MAKE A DATE TO CELEBRATE  
STC'S THIRD BIRTHDAY  
EXTRAVAGANZA WITH ALL  
YOUR SEGA SUPERSTARS ...  
SONIC, KNUCKLES AND MORE!

ISSUE 79 EVEN COMES WITH  
A FREE SONIC SPINNER, SO  
WHIZZ OFF TO YOUR  
NEWSAGENTS AND PLACE  
YOUR COPY NOW - IT'S  
BOUND TO BE A SELL-OUT!



• EDITOR: Deborah Tate  
• ASSISTANT EDITOR: Audrey Wong  
• DESIGNER: Gary Knight  
• COVER ART: Carl Flint

CONSULTANT: RICHARD BURTON  
PRODUCTION: SARAH COLLEY  
MARKETING MANAGER: GARY BELL

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# SEGA

COMPILED BY  
CHARTTRACK

↑ up/down RE/NEW entry ● non mover

### MEGA DRIVE

- 1 ↑ FIFA SOCCER '96
- 2 ↓ SONIC AND KNUCKLES
- 3 RE TAZ-MANIA: ESCAPE FROM MARS
- 4 ↑ SONIC THE HEDGEHOG 2
- 5 ↓ MICKEY MANIA
- 6 ↓ MICRO MACHINES '96
- 7 ↓ PREMIER MANAGER
- 8 ↓ ECCO 2: THE TIDES OF TIME
- 9 RE PSYCHO PINBALL
- 10 RE BRIAN LARA CRICKET

### SATURN

- 1 ● SEGA RALLY
- 2 ↑ FIFA SOCCER '96
- 3 NEW VIRTUA COP
- 4 NEW D
- 5 ↓ VIRTUA FIGHTER 2
- 6 NEW F1 CHALLENGE
- 7 ↓ WORMS
- 8 ↓ SIM CITY 2000
- 9 ↓ WING ARMS
- 10 ↓ FIRESTORM: THUNDERHAWK 2

### MEGA-CD

- 1 ● EARTHWORM JIM
- 2 ● SOULSTAR
- 3 ● B.C. RACERS
- 4 ● BRUTAL: PAWS OF FURY
- 5 ↑ ETERNAL CHAMPIONS
- 6 ↓ WORLD CUP USA '94
- 7 ● SNATCHER
- 8 RE TOMCAT ALLEY
- 9 RE JAGUAR XJ220
- 10 RE SILPHEED

### GAME GEAR

- 1 ● SONIC CHAOS
- 2 ● TAZ-MANIA: ESCAPE FROM MARS
- 3 ↓ SONIC THE HEDGEHOG 2
- 4 RE FIFA SOCCER '96
- 5 RE ECCO 2: THE TIDES OF TIME
- 6 RE REN AND STIMPY
- 7 ↓ SONIC THE HEDGEHOG
- 8 ↓ THE LION KING
- 9 ↓ MORTAL KOMBAT 2
- 10 RE DYNAMITE HEADY



# SONIC

THE HEDGEHOG™

# Plasma

COMPLETE  
STORY

Script: NIGEL KITCHING

Art: RICHARD ELSON

Lettering: ELLIE DE'VILLE

IN METROPOLIS CITY,  
THINGS HAVE GONE  
FROM BAD TO WORSE  
FOR THE CITIZENS.

KRAASH!

NO  
STOP!  
HE HASN'T  
DONE ANY-  
THING!

EVERYONE  
IS GUILTY OF  
SOMETHING,  
CITIZEN!

CITADEL ROBOTNIK SCOWLS DOWN  
OVER THE BESIEGED CITY.

INSIDE, A BROODING  
FIGURE LOOKS ON.

SO, THE PEOPLE  
THINK I'M GOING SOFT,  
DO THEY?  
I'LL SHOW THEM...  
I'LL GIVE EVERY CITIZEN  
OF METROPOLIS CITY REASON  
TO FEAR THE VERY MENTION  
OF THE NAME DOCTOR  
ROBOTNIK.



A SECTION HOUSE IN A POOR PART OF TOWN - PRISONERS WAIT TO BE TAKEN TO THE FEARED BADNIK PROCESSING PLANTS.

KRA-SH!

BOOM!

RIGHT, THAT'S THE LAST OF THE GUARDS!

WE DON'T HAVE MUCH TIME... LET'S DO IT!

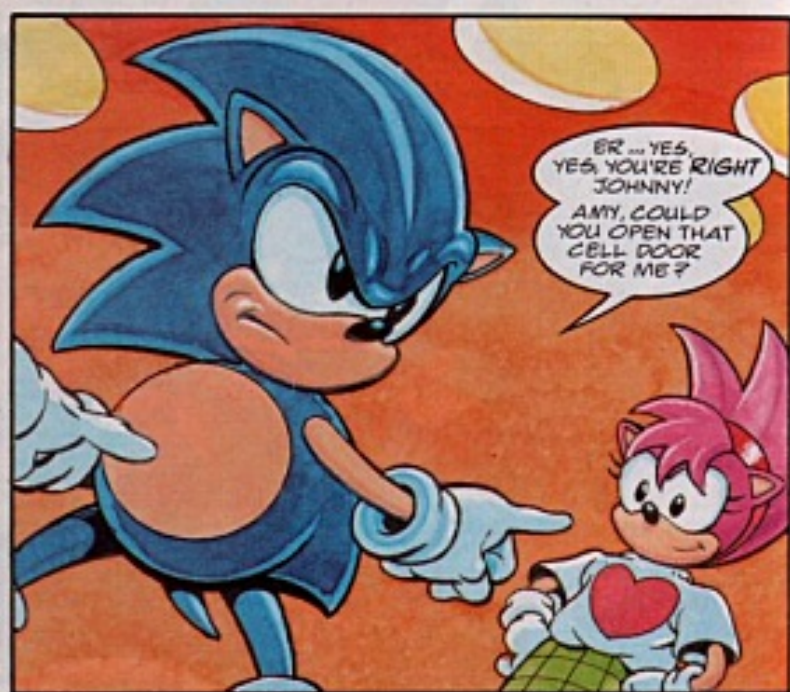
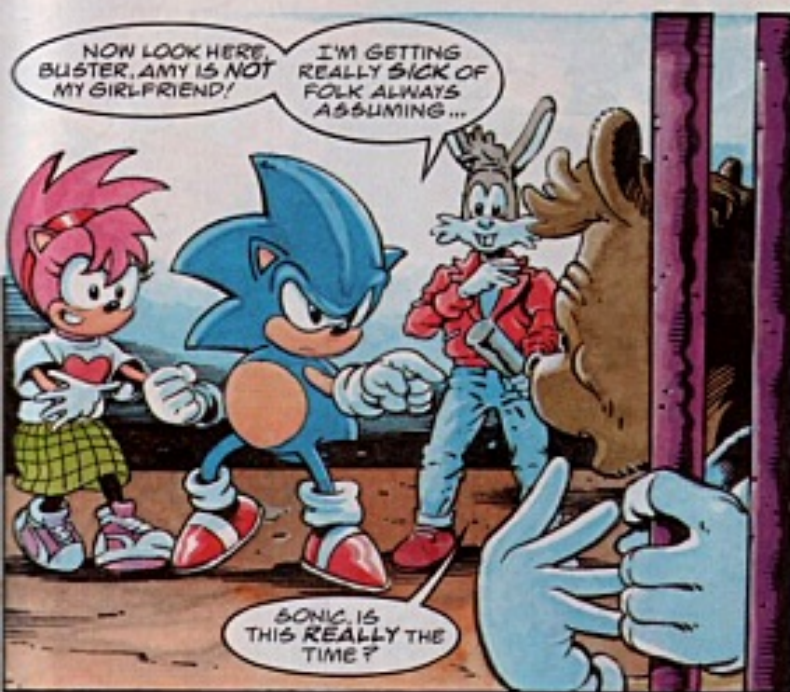
HERE THEY ARE... DON'T WORRY, PEOPLE, WE'LL HAVE YOU OUT IN A SECOND!

IT'S SONIC AND JOHNNY LIGHTFOOT!

AND THERE'S AMY... SONIC'S GIRL-FRIEND!

WHAT?













GIVE IT UP SONIC, YOU CAN'T BEAT ME!

GIVE UP? I HAVEN'T EVEN BEGUN YET!



I'LL CREATE A SONIC-CYCLONE AND RIP YOU TO PIECES!



I AM PURE ENERGY... NOTHING YOU DO AFFECTS ME!

AGGGH!



HOWEVER, I CAN AFFECT YOU! LIKE THIS!



THERE'S NOTHING I CAN DO... I CAN'T EVEN TOUCH THE CREEP!

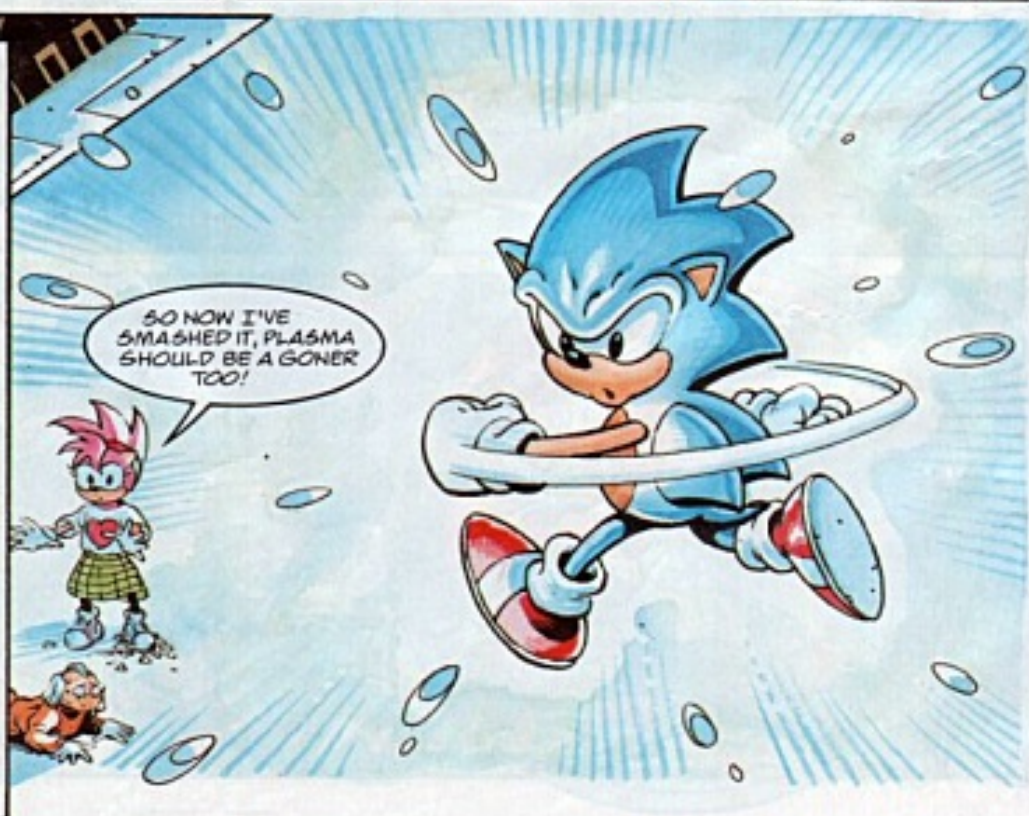
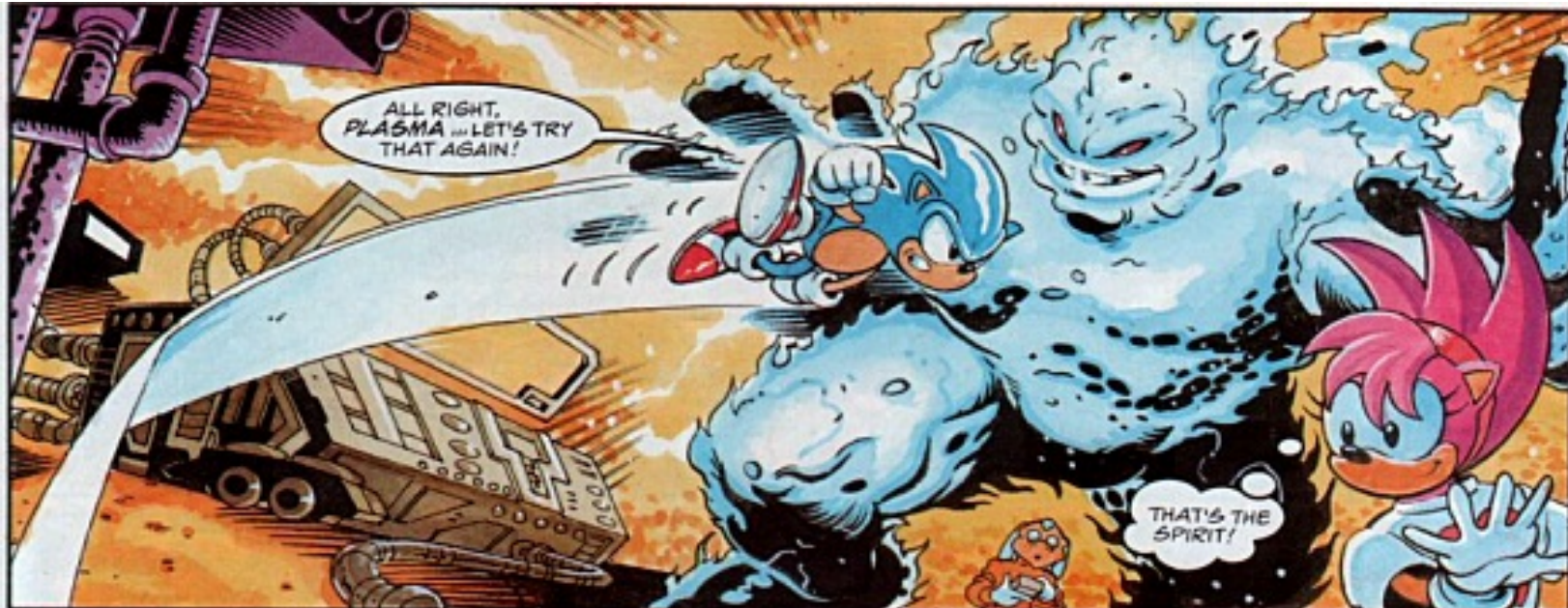
DON'T GIVE UP, SONIC... HE WAS WORRIED THERE FOR A SECOND!



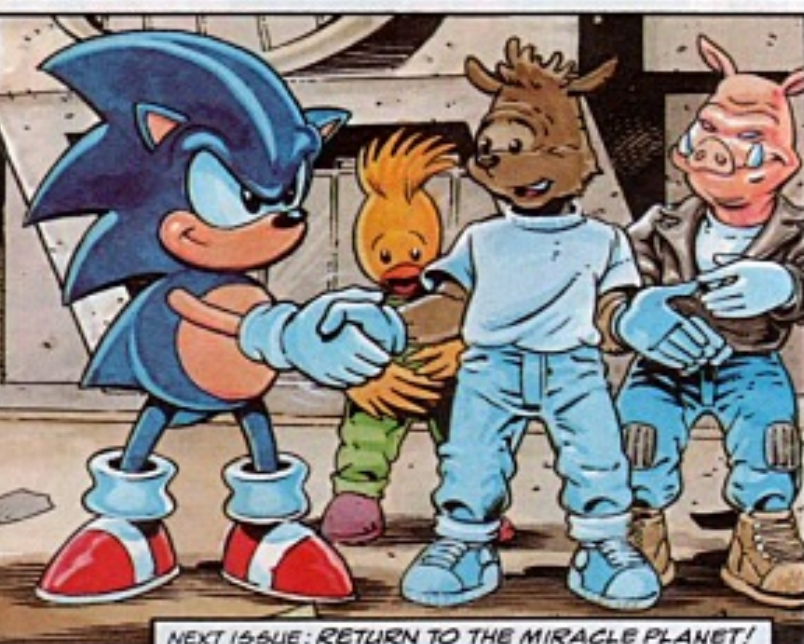
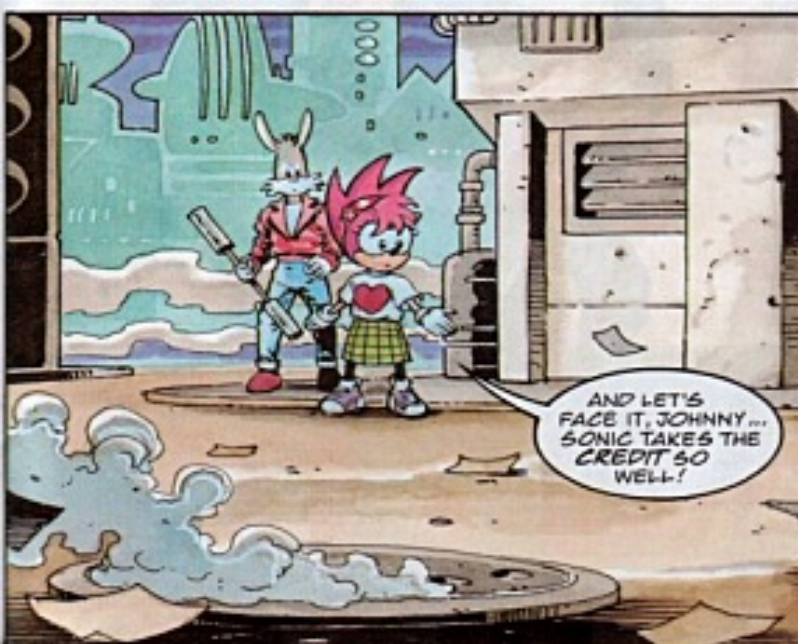
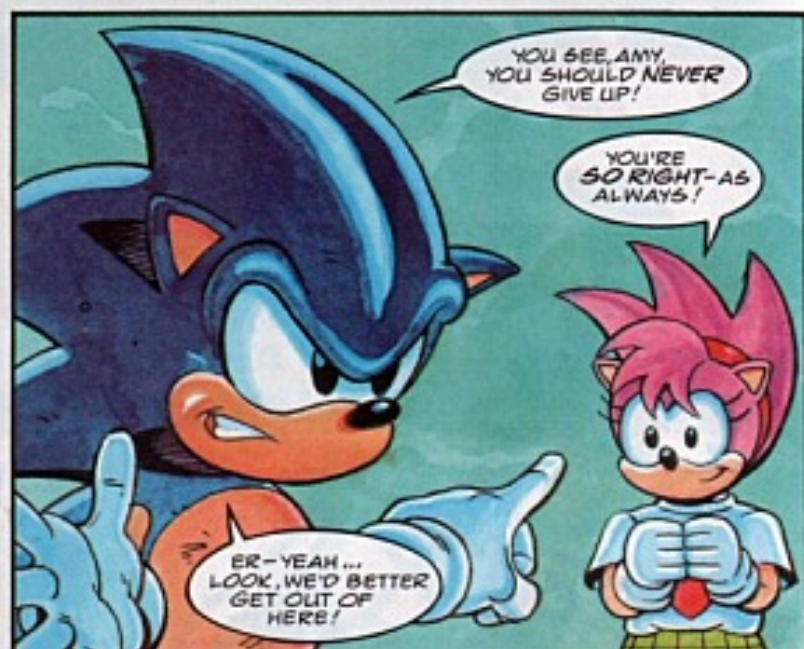
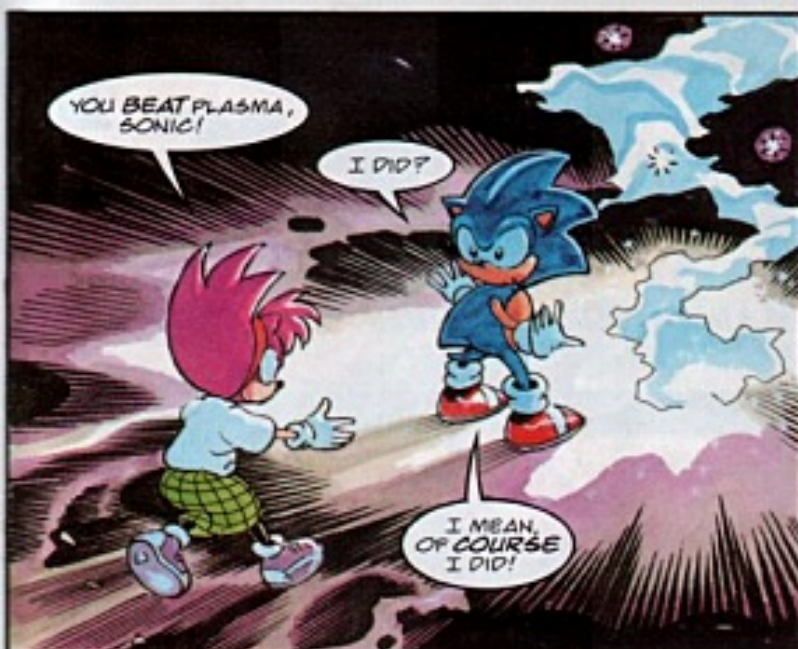
DO YOU REALLY THINK SO?

ANYWAY... WHO SAID ANYTHING ABOUT GIVING UP?











# PIRATE ZONE

SHOW STC WHAT YOU CAN DO WITH IMAGINATION AND A SHEET OF PAPER. BOOMERS WHO GET THEIR ARTWORK PRINTED WILL RECEIVE A PACK OF CRAYOLA PENS.

Eye, cap'n Tails!



Rodney Fernandez, London. Crayola Overwriter Pack Winner.

Pieces of eight, mate!



Jessica Padkin, Leicester. Crayola Overwriter Pack Winner.

Sonic spots the difference!



Martin Conway,  
Cambridge.  
MD/MS owner.  
Crayola Overwriter  
Pack Winner.



*Cutting a dash!*



Alisdair Williams,  
W Sussex.  
GG owner.  
Crayola  
Overwriter Pack  
Winner.

*The ship  
wrecked look!*



Nathan Maybank,  
Melksham, Wilts.  
MD owner.  
Crayola  
Overwriter Pack  
Winner.

*Knuckles finds  
seafaring a snip!*



Nedjad Dipa,  
Wiggiston, York.  
MD/MS owner.  
Crayola Overwriter  
Pack Winner.

*Robotnik proves a  
rough ride!*



Aron Friend, Croydon. MD owner. Crayola Overwriter Pack Winner.

To help get your handywork selected in future Graphic Zones, please take note of the following tips:-

\* Draw in paint or felt tip pen on plain white paper (avoid lined paper and pencils or crayons as they don't show up as well when printed).

\* Be original and don't copy pictures from the

comic - come up with your own ideas.

\* Include your name and address, preferably written in capital letters on the back of the page.

\* Send artwork to:  
GRAPHIC ZONE, SONIC THE COMIC,  
25-31 TAVISTOCK PLACE, LONDON, WC1H 9SL

**EACH ARTIST-HUME  
WHO GETS THEIR  
HANDYWORK PRINTED  
IN STC WILL RECEIVE  
A PACK OF CRAYOLA  
OVERWRITER COLOUR  
FIBRE-TIPPED PENS.**





KNUCKLES, CAPTAIN PLUNDER AND A SMALL NUMBER OF PIRATES FIND THEMSELVES TRANSPORTED TO THE WEIRD TANTARAGOR DIMENSION.

WHAT HAVE YOU GOT US INTO, PLUNDER?

I'LL BE DARNED IF I KNOW, KNUCKLES, LAD!

I AM EKKLETOS, THE SPIRITUAL LEADER OF THE TANTAROR.

IDENTIFY YOURSELVES.

**KNUCKLES**  
The GHOST SHIP

Part 3

Script: NIGEL KITCHING  
Art: NIGEL BOOTH  
Lettering: SCOTTA FELL





**SPEAK!**  
HOW DID THE IDOL  
OF TANTARAGOR  
COME INTO YOUR  
POSSESSION?



IDOL,  
WHAT IDOL? I  
DON'T KNOW WHAT  
EE'S TALKING  
ABOUT,  
MATEY!

PLUNDER,  
THIS IS NO TIME  
TO TRY TO BE  
CLEVER!



HERE IS  
THE IDOL. THIS  
PIRATE **STOLE** IT  
FROM THE  
TANTARAGOR  
SHIP.

THANKS  
A LOT,  
KNUCKLES  
PAL!



I SEE.  
THIS IS MOST  
UNFORTUNATE.

LISTEN  
'ERE, IF YOU WANT  
THE IDOL SO BADLY,  
MAYBE WE  
COULD MAKE A  
DEAL?

DON'T  
BE STUPID,  
PLUNDER! CAN'T  
YOU SEE WE'RE  
OUT OF OUR  
DEPTH  
HERE?



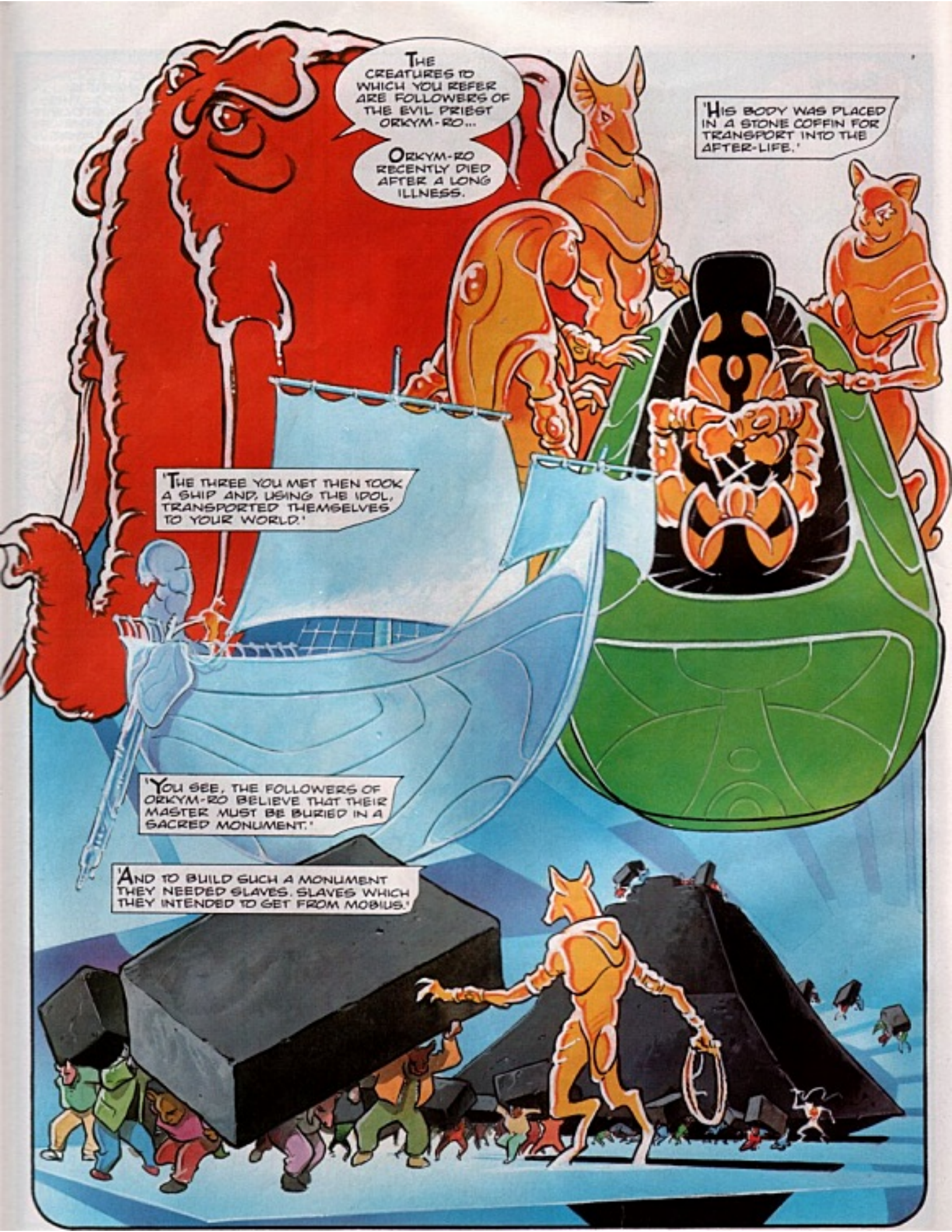
YOU FAIL TO  
UNDERSTAND.

WHEN I REMOTELY  
OPERATED THE IDOL, I EXPECTED  
TO TRANSPORT THE THREE  
HERETICS HERE. NOT YOU!



HERETICS?  
YOU MEAN THE  
THREE CREATURES  
WE MET ON THE  
TANTARAGOR  
SHIP?





THE  
CREATURES TO  
WHICH YOU REFER  
ARE FOLLOWERS OF  
THE EVIL PRIEST  
ORKYM-RO...

ORKYM-RO  
RECENTLY DIED  
AFTER A LONG  
ILLNESS.

'HIS BODY WAS PLACED  
IN A STONE COFFIN FOR  
TRANSPORT INTO THE  
AFTER-LIFE.'

'THE THREE YOU MET THEN TOOK  
A SHIP AND, USING THE IDOL,  
TRANSPORTED THEMSELVES  
TO YOUR WORLD.'

'YOU SEE, THE FOLLOWERS OF  
ORKYM-RO BELIEVE THAT THEIR  
MASTER MUST BE BURIED IN A  
SACRED MONUMENT.'

'AND TO BUILD SUCH A MONUMENT  
THEY NEEDED SLAVES. SLAVES WHICH  
THEY INTENDED TO GET FROM MOBIUS.'



WHEN  
I DISCOVERED THEIR  
INTENTIONS, I REMOTELY  
OPERATED THEIR  
TRANSPORTATION  
IDOL.



...BUT  
INSTEAD OF  
GETTING THEM  
- YOU GOT  
US!



LISTEN  
EKKLETOS, WE  
WERE ON THAT  
SLAVE SHIP. THE  
HERETICS HAVE  
ALREADY TAKEN  
SLAVES!



THE  
ONLY THING THAT  
MATTERS TO ME IS  
RESCUING THOSE  
PEOPLE!



VERY  
WELL. I WILL AGAIN  
OPERATE THE IDOL AND  
TRANSPORT YOU BACK  
TO THE TANTARAGOR  
SLAVE SHIP.

AN!  
DON'T THINK I'VE  
FORGOTTEN WHO  
GOT US INTO THIS  
MESS!



HE'S  
GONE!









# REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM  
UNDER 40 = YAWNsville

40-70 = NORMALsville  
70-80 = FUN CITY

80-90 = BIG TIME CITY  
OVER 90 = MEGA CITY

## THE OOZE

Reviewed by Chris Jones



GAME TYPE: PLATFORM  
PLAYERS: 1

PUBLISHER: SEGA  
PRICE: £44.99

Gamewise, we have seen a blue hedgehog, a feisty earthworm and numerous famous movie characters and super heroes. But hold on, the latest games star is a green pool of Ooze? Yes, a green, slippery, slidey, slimy, sloppy oozing mess! **The Ooze** is Dr Caine, a scientist, who knew too much about his corporation's plans to develop a deadly plague and then use it to extort money from different governments.

Dr Caine was injected with a bright green liquid by the evil Director, and now he's become a pool of green slime with only a skull and fist remaining from his human form (yuck!). He needs to recover his human structure by searching out his DNA helixes which are the blueprint of life. Slip, slide away over 10 levels in an effort to become a man again. Dr Caine is seeking toxic revenge!

It is weird controlling a pool of green slime around the screen but you do get used to it. Hazards such as aggressive snails, men with lasers and burrowing creatures all do their best to wear away the size of your slime until it costs you a life. Shooting or punching them will create extra ooze that will help prolong your quest. Another thing to be warned of is that you have to keep your ooze on



the level or else you can trickle away down a hole and lose a life.

The game is very playable and it's fun slipping around. The graphics are not top draw and perhaps the game lacks a bit of speed and variety. However, **The Ooze** does keep your brain ticking over as you try to slide around levels in an attempt to recover your DNA. A good novelty game but not a great game. If your tastes are a little way out then this might be for you.



### FINAL COUNTDOWN

#### RAVES

Original  
Idea. Quite  
good  
gameplay.



GRAPHICS 68

SOUND 70

#### GRAVES

Not fast  
and furious  
enough.  
More  
distractions  
needed!



PLAYABILITY 72

OVERALL 70



# MAGIC CARPET

Reviewed by David Gibbon



GAME TYPE: 3D SHOOT'EM-UP  
PLAYERS: 1

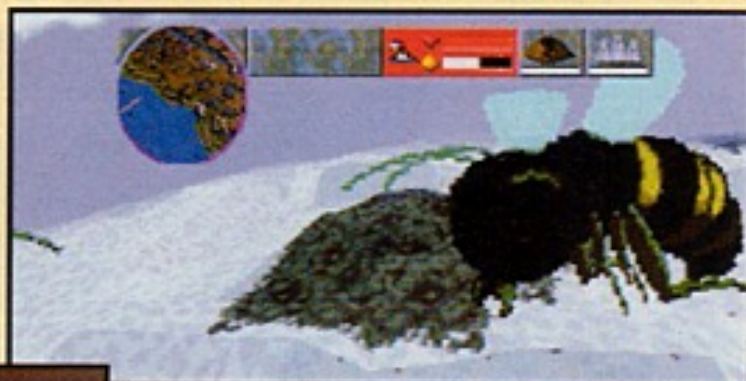
PUBLISHER: BULLFROG  
PRICE: £44.99



The blockbuster PC game which at last year's industry 'oscar's', won best game of the year award, has now been converted to the Saturn and it plays and looks even better than the original!

**Magic Carpet** has been programmed with one of the best 3D intro sequences ever, depicting a wizard casting a magic spell on a carpet, then battling it out with a spectacular looking dragon!

As soon as you start to play the game, you'll be amazed at how smooth and fast everything moves, and even more so when you see how much freedom of movement you get! Each of the 50 levels included in the game has you, as a wizard called Zanzamar, flying freely on a magic carpet around each 3D



virtual world using and picking up spells, fighting baddies and collecting items to restore the world to peace. You even get to build property to help the local civilians, but don't get on their bad side by shooting at them, otherwise you're in for a shock!

As with all Bullfrog games, **Magic Carpet** is fun, addictive and exciting, while at the same time it doesn't leave you frustrated when you do something wrong. Pure gaming genius!



## FINAL COUNTDOWN

### RAVES

This game is a must for your Saturn system.



GRAPHICS 94

SOUND 91

### GRAVES

None!



PLAYABILITY 93

OVERALL 94



THE ANCIENT TOWER ON GRANSEAL ISLAND.

THE PLAN TO RELEASE ZEON FROM HIS IMPRISONMENT IN THE ABYSS NEARS ITS FRUITION.

# SHINING FORCE

THE CURSE OF ZEON Part 6

THE GLORIOUS DAY HAS ARRIVED! IN MOMENTS THE MYSTICAL DEVICE WILL DESTROY THIS PORTAL... OUR MASTER WILL BE RELEASED!

A STRANGE GLOW APPEARS IN ANOTHER PART OF THE TOWER...

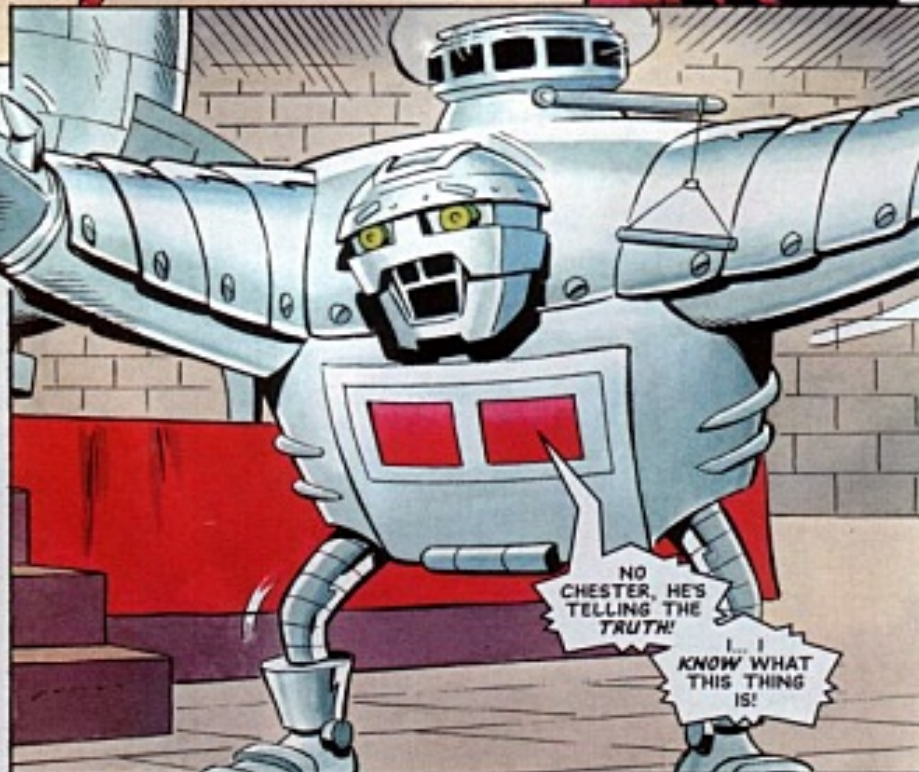
YOU DID IT!

INCREDIBLE... YOU TELEPORTED US ALL! HOW DID YOU DO THAT, BOWIE?

I'M NOT QUITE SURE, TAYA!

SINCE MAX BROUGHT ME BACK FROM NEAR-DEATH, I FEEL... DIFFERENT! IT LOOKS LIKE I PICKED UP SOME MAGICAL POWER!

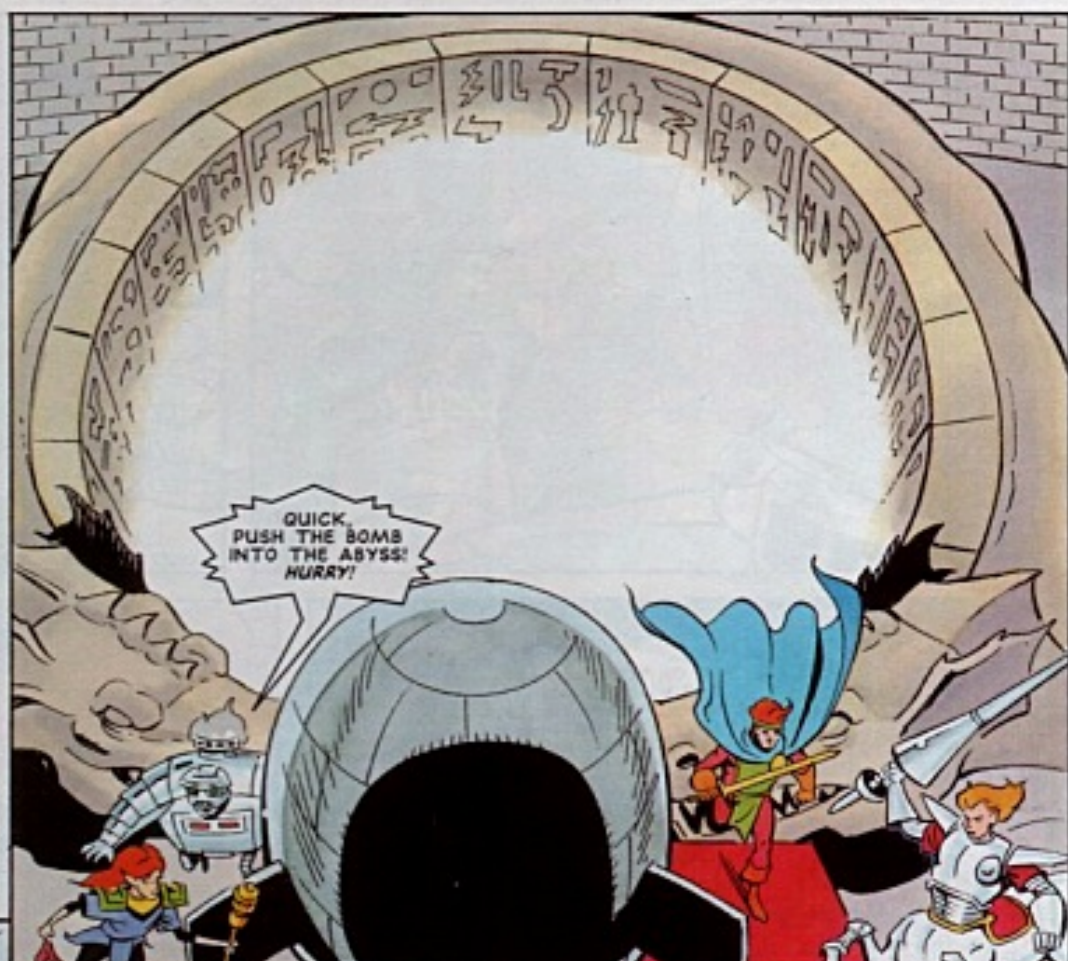




















# ZONE

*Q IS FOR QUESTION.*

*Q IS FOR QUERY.*

*Q IS FOR QUANDARY.*

**IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-**

**Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.**

*Compiled by Chris Jones*

First, a really big thank you for a star letter from Steven Raw of Northallerton in North Yorkshire, who virtually wrote a book on how to defeat all the bosses on *Sonic & Knuckles*. Greetings also to Mark Mshila who comes from Nairobi in Kenya. It's amazing where you can find STC!

## SUPER SKIDMARKS



This cool game has got everything from a multitude of Minis and a score of sports cars to a tally of monster trucks! The name of the game is to race them to their limit. Fun enough you might think, but the folks at



Codemasters who made this game have added some hidden fun.

Enter these passwords on your name screen:-

- |        |   |   |
|--------|---|---|
| SAVAGE | - | You will start with a turbo engine        |
| MOOMOO | - | You will always race as a cow             |
| KRAZED | - | You will always race as a Formula One car |
| SHADOW | - | You will race as a shadow                 |





If you're not happy with those, then enter these passwords on the options screen:-

- SPRINTER** - Gets you straight to the pro league
- CHOCMILK** - Bovine Warrior mode (cows)
- GUARDIAN** - Acid Grand Prix
- SPACE MAN** - Race in nearly Zero Gravity



# STREET RACER



Here's a brilliant cheat for this game to enable you to edit the abilities of all the characters.

Go to the character and select screen and press **A,B,C,A,B,C,A,B** and you'll hear a cheer. If you **hold A** and **press Right** you'll see the power bars move up. You can now select different bars by **holding A** and **pressing Up and Down**.



NEXT ISSUE: EARTHWORM JIM II SPECIAL!



# SONIC'S WORLD

## Hidden Danger

Part 2

Script: LEW STRINGER Art: NIGEL KITCHING  
Colouring: JOHN BURNS Lettering: ELITTA FELL

DOCTOR ROBOTNIK HAS SENT AN INVISIBLE ROBOT TO DESTROY THE TRANQUIL ENVIRONMENT OF THE TROPICAL JUNGLE ZONE! SONIC AND TAILS TRY TO STOP IT, BUT IT'S NOT EASY FIGHTING SOMETHING YOU CAN'T SEE!

THOO!

SMAASH!

ULP! IF SONIC COULDN'T BEAT IT, WHAT CHANCE DO I HAVE?

THAT INVISIBLE DUDE PACKS QUITE A PUNCH, BUT HE WON'T GET A SECOND CHANCE!

CAN'T I TAKE TIME OUT FOR FIVE SECONDS WITHOUT YOU GETTING IN TROUBLE?

SONIC! YOU'RE OKAY!

WASH!



YEAH,  
APART FROM A  
HEADACHE, I'M FINE  
...BUT THAT STOMPING  
AND SMASHING ISN'T  
MAKING IT  
BETTER!

IF ONLY  
WE COULD  
SEE WHAT  
WE'RE UP  
AGAINST!

SMASH!  
STOMP!

YIKE!  
WE CAN'T GET  
ANY FURTHER, AND  
THAT ROBOT'S  
RIGHT BEHIND  
US!

NEED A  
LIFT ACROSS  
THE RIVER,  
SONIC?

NO  
SWEAT, BUDDY!  
THIS COULD BE  
JUST WHAT WE  
NEED!

NOT  
ACROSS IT,  
TAILS...  
ALONG  
IT!

UH,  
MEANING...?

NO TIME  
TO EXPLAIN, PIXEL-  
BRAIN! JUST LOWER  
ME A LITTLE SO  
I CAN TREAD  
WATER!

I KNOW  
YOU'RE COOL IN A  
CRISIS, SONIC, BUT  
SURELY THIS IS NO  
TIME FOR WATER  
SPORTS!

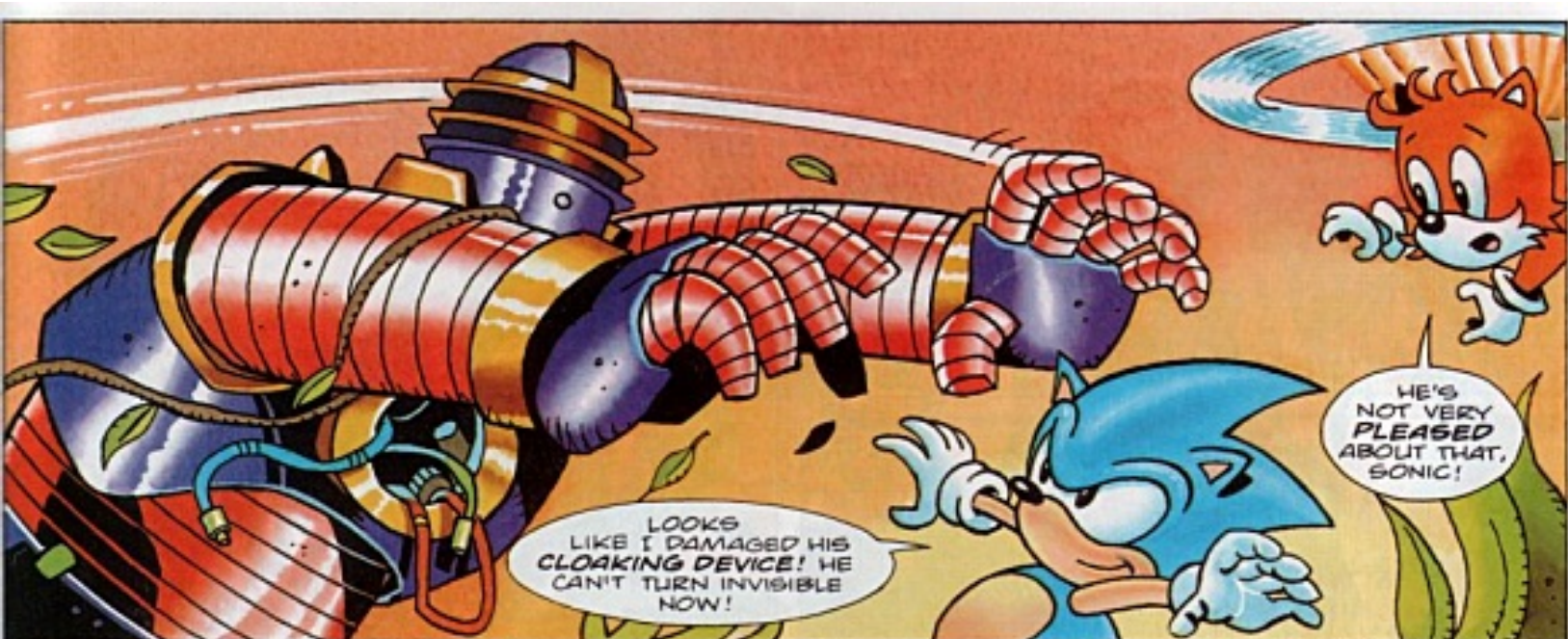
JUST  
WATCH AND  
LEARN,  
PAL!

SPLASH!

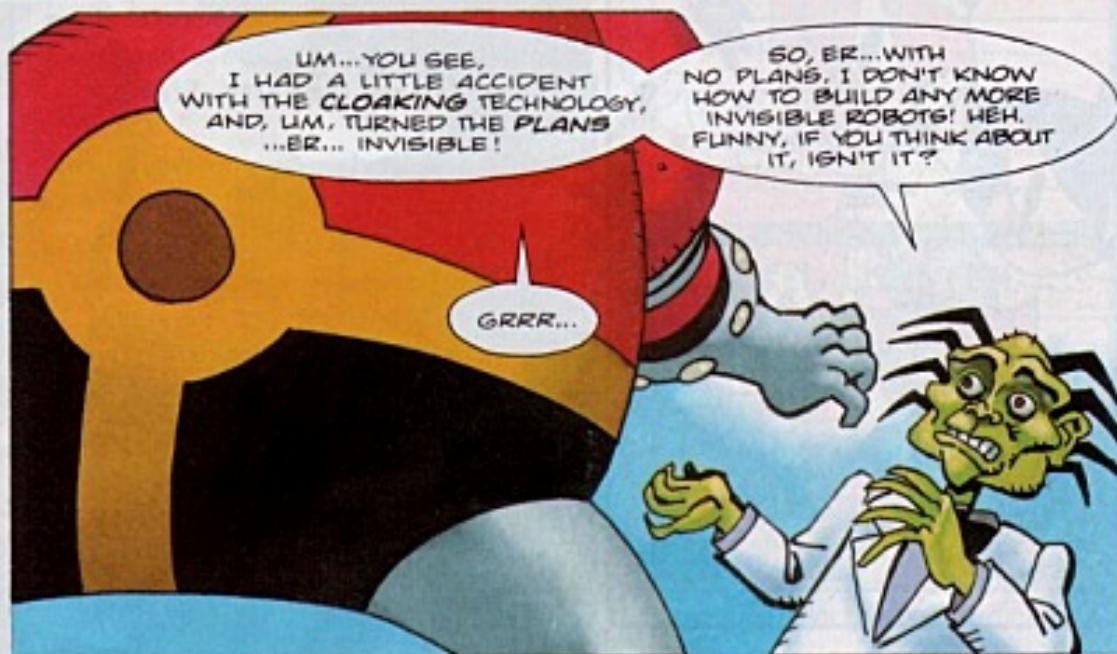












NEXT ISSUE: **BRUTUS IS BACK!**





# SPEED LINES

EITHER POST YOUR MAIL TO:-  
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.

... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

Join STC 79's 3rd birthday party next issue!



Cameron Mof, Bracht, Germany.  
Sonic & Knuckles Camera Winner.

## LOVE SICK HUME!

Dear Megadroid,

I am madly in love with Knuckles. I went to the doctors and they said I had echidnaritus. Rachel Smith, Knowsley, Liverpool. Sonic & Knuckles Camera Winner.



I strongly suggest the Knuckles Knock-out Special, on sale 25th May. Packed with info and pics of the red heart-throb, guaranteed to keep love sick Boomers satisfied!

## YELLING TAILS!

Dear Megadroid,

I lost my temper with STC 59's free transfers. First Tails' foot came off, then half his tail, and finally, his face, so I screwed them all up in a fit of anger! I regret it now, so please send me another set. Robyn Catley, Tamworth, Staffs. MDII owner. Sonic & Knuckles Camera Winner.



My sixth sense told me I was going to receive your letter Robyn, so I hope this issue's free transfers will calm you down.

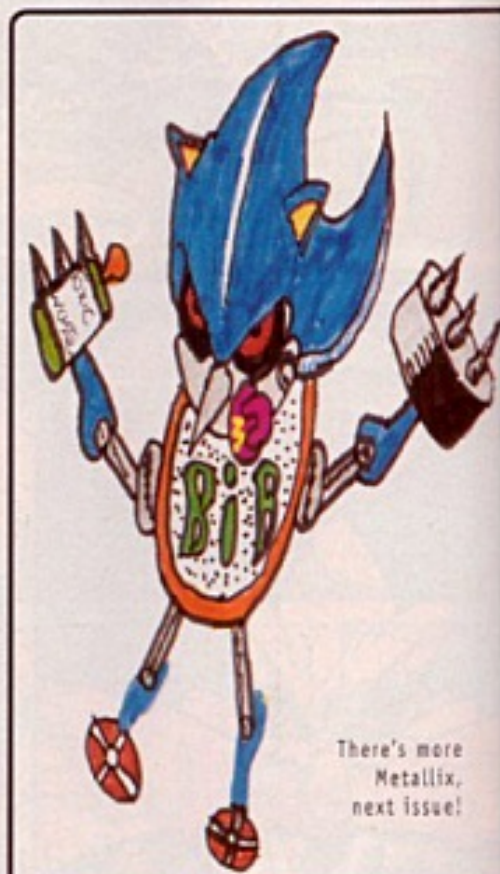
EVERYTHING PRINTED IN  
SPEEDLINES WINS A  
SENSATIONAL  
SEGA SONIC & KNUCKLES  
DISPOSABLE CAMERA,  
COMPLETE WITH 27 FULL-COLOUR  
FUJI EXPOSURES.



Send your e-mail  
messages to:

[stc@egmont.co.uk](mailto:stc@egmont.co.uk)

Be sure to include your snail mail (postal)  
address if you want to win a prize!



There's more  
Metallix,  
next issue!

Daniel Hildy, W Yorks.  
Sonic & Knuckles Camera Winner.

## UKCAC OK!

Dear Megadroid,

Please thank everyone at STC for the great time I had at the UK Comic Art Convention back in March. My mum and I also enjoyed meeting Sonic in 'person'. STC forever! William Preston, Woolwich, London. MD owner.



He spoke highly of you as well, William! Once again the event was a success with the STC creators and Boomers alike.



# NEXT ISSUE

## STC'S 3RD BIRTHDAY!

# FREE SONIC SPINNER!



3  
NEW STORIES

**SONIC!**  
MIRACLE PLANET!

**SONIC'S WORLD!**  
REVOLUTION!

**TAILS!**  
GROUNDED!

PLUS

**KNUCKLES!**  
GHOST SHIP CONCLUSION!

**REVIEW ZONE!**  
SATURN GAMES!

**SEGA WORLD!**  
NEWS SPECIAL!

**Q ZONE!**  
EARTHWORM JIM 2

STC 79

ON SALE SATURDAY, 25 MAY '96

£1.20

# DATA STRIP

I'VE BEEN READING  
STC SINCE ...

ISSUE  AGE

NAME .....

ADDRESS .....

MY FAVOURITE ...

FILM/VIDEO IS .....

BAND/SINGER IS .....

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐

MM ☐ MS ☐ 32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE .....

..... AS A COMIC STRIP IN STC.


THIS ISSUE'S  
MEGA HITS!

1ST CHOICE .....

2ND CHOICE .....

3RD CHOICE .....

YOUR RATING FOR ISSUE 78

% 

Post to: Data Strip/Sonic The Comic,  
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